

Federal Corvette Combat Loadout

Module	Where?	Remarks
Core internal		
Bulkheads. 1A Military Grade Composite	Jameson Memorial. On board	No mods
6A FSD.	Jameson Memorial. On board	Increased range FSD g5. Experimental mod Deep Charge
8A Power Distributor	Jameson Memorial. On board	High Capacity. G5
5c Fuel tank	Jameson Memorial. On board	
8A power plant.	Jameson Memorial. On board	Overcharged. Monstered. Shared with Thargoid killer Anaconda in Electra
7A Thrusters.	Jameson Memorial. On board	Dirty drive tuning. Drag drive. Shared with Thargoid killer Anaconda in Electra
Optional internal		
7A shield generator.	Jameson Memorial. On board	Enhanced Low Power with Fast Charge.
Docking computer	Jameson Memorial. On board	
5D Hull reinforcement packages. X2	Jameson Memorial. On board	Heavy duty. Deep plating. Shared with Thargoid killer Anaconda in Electra
4D Hull reinforcement package. X1.	Jameson Memorial. On board	Heavy duty. Deep plating. Shared with Thargoid killer Anaconda in Electra
5H Guardian FSD booster	Jameson Memorial. On board	
4A FSD interdicator	Jameson Memorial. On board	Usually only used for assassin missions.
3A collector limpet controller	Jameson Memorial. On board	For picking up any materials dropped by the kill
Docking computer	Jameson Memorial. On board	
Planetary approach suite	Jameson Memorial. On board	
6D Fighter hangar	Jameson Memorial. On board	With 2 x Lance XG9 fighters. Don't forget to get your lazy ass pilot out of the lounge
7e cargo rack	Jameson Memorial. On board	To hold the collector limpets
Military Compartments		
5D Guardian shield reinforcement package	Jameson Memorial. On board	

5D Guardian module reinforcement package	Jameson Memorial. On board	
Utilities		
Shield boosters. X 4.	Jameson Memorial. On board	Heavy duty. Double braced. Shared with Thargoid killer Anaconda in Electra
Point defence x1	Jameson memorial.	If it's not there just buy one.
Chaff launchers x2	Jameson memorial. On board	Modified. Extra ammo. 15 shots each.
Hardpoints		
4a Pulse laser gimballed.	Jameson memorial. On board	Long Range weapon G5. To make up for lack of speed of ship. Experimental mod: Phasing sequence. Small amount of damage bleeds through to damage hull.
4a multi-canon gimballed.	Jameson memorial. On board	Overcharged weapon for extra damage. Auto loader for no pause while firing.
3c multi-canon gimballed	Jameson memorial. On board	Overcharged weapon for extra damage. Auto loader for no pause while firing.
2f pulse laser gimballed	Jameson memorial. On board	Long Range weapon G4. To make up for lack of speed of ship. Experimental mod: Phasing sequence. Small amount of damage bleeds through to damage hull.
2f pulse laser gimballed	Jameson memorial. On board	Long Range weapon G4. To make up for lack of speed of ship. Experimental mod: Phasing sequence. Small amount of damage bleeds through to damage hull.
1G multi-canon gimballed	Jameson memorial. On board	Long range weapon g3. Corrosive shell to soften enemy's hull. Weapon for application of experimental effect only. Effect does not depend upon strength of weapon.

1G pulse laser	Jameson memorial. On board	Long range weapon g4. Scramble spectrum to cause random malfunctions on target. Weapon for application of experimental effect only. Effect does not depend upon strength of weapon.
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