

Elite: Dangerous Xbox Controller Bindings

<https://edrefcard.info/>

The image shows an Xbox controller with various buttons and sticks highlighted by lines connecting to their respective binding lists. The controller is black with a white Xbox logo in the center. The buttons are color-coded: Y (yellow), X (blue), B (red), and A (green). The sticks are on the left and right sides. The D-pad is in the center-left. The buttons are arranged in a standard Xbox layout.

Dec Speed	Thrust Left (Lndg)	Prev Page	GalMap Zoom Out	Zoom FSS Out	Fire 2
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Inc Speed	Thrust Right (Lndg)	Next Page	GalMap Zoom In	Zoom FSS In	Fire 1	Supercruise
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Prev Panel	Secondary Weapons	Secondary Utility	UI Backward	Cam Roll Left
Step Zoom FSS Out	Toggle Planet Front/Back	Reverse Thrust	Dec Cam Speed	HUD Mode

Next Panel	Primary Weapons	Primary Utility	UI Forward	Cam Roll Right
Step Zoom FSS In	Forward Thrust	Inc Cam Speed	Codex	

Drive Assist	Exit FSS	Exit DSS	Enter FSS
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Main Menu

Modifier 3	Target Ahead	Toggle HUD	Redo Holo-Me	Target FSS
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Modifier 1	UI Back	Vertical Thrusters	Exit free Cam	Exit DSS
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Modifier 4	UI Select	Handbrake	Advanced Cam	FSS Honk
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Modifier 2	GalMap Z Hold	Undo Holo-Me	FSS Help
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↑	Pitch	GalMap Y	Field of View	Cam Y	
	DSS Field of View				
↔	Roll	GalMap X	SRV Steer	Cam X	FSS Yaw
○	Turret Mode	Multicrew Mode	Lock to World	Boost	
	Night Vision	Lights	Silent Running	Chaff	

↑	UI Up	Zoom In	ENG	Cam Rotation Lock	
	Cargo Scoop	Target Ahead	Hardpoints		
→	UI Right	Next Cam	Inc Blur	WEP	Inc Sensor Range
	Systems Panel	Next Jump Dest	Next Fire Group		
↓	UI Down	Zoom Out	RST	Hyperspace/Supercruise	
	Landing Gear	Highest Threat	Heatsink		
←	UI Left	Prev Cam	Dec Blur	SYS	Dec Sensor Range
	Nav Panel	Next Contact	Prev Fire Group		

↑	Vertical Thrust	Look Up/Down	GalMap Pitch	
	Turret Pitch	Pitch	Cam Pitch	Pitch (DSS)
↔	Yaw	Look Left/Right	Rotate Holo-Me	FSS Tuning
○	Free Cam	Lock to Vehicle	Toggle Headlook	
	Flight Assist			

Elite: Dangerous Keyboard Bindings

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Galaxy map

- (R) GalMap Up
- (F) GalMap Down
- (A) GalMap Left
- (D) GalMap Right
- (W) GalMap Forward
- (S) GalMap Backward
- (T) GalMap Pitch Up
- (G) GalMap Pitch Down
- (Q) GalMap Yaw Left
- (E) GalMap Yaw Right
- (Z) GalMap Zoom In
- (X) GalMap Zoom Out

SRV

- (Home) Cargo Scoop
- (Down) RST
- (Up) ENG
- (Left) SYS
- (Right) WEP
- (1) Nav Panel
- (2) Role Panel
- (3) Systems Panel
- (Enter) Quick Comms
- (Left Shift) UI Focus

Scanners

- (.) Enter FSS
- (.) Exit FSS

Ship

- (X) All Stop
- (W) Forward Thrust
- (S) Reverse Thrust
- (R) Thrust Up
- (F) Thrust Down
- (Q) Thrust Left
- (E) Thrust Right
- (Z) Flight Assist
- (Tab) Boost
- (-) Silent Running
- (Home) Cargo Scoop
- (L) Lights
- (T) Target Ahead
- (H) Highest Threat
- (G) Next Contact
- (U) Hardpoints
- (N) Next Fire Group
- (Y) Next Subsystem
- (V) Heatsink
- (Down) RST
- (Up) ENG
- (Left) SYS
- (Right) WEP
- (J) Hyperspace/Supercruise
- (7) Wingman 1
- (8) Wingman 2
- (9) Wingman 3

- (O) Wingman's target
- (-) Wingman Navlock
- (Left Shift) UI Focus
- (Enter) Quick Comms
- (1) Nav Panel
- (3) Systems Panel
- (2) Role Panel
- (M) HUD Mode
- (=) Orbit Lines
- (F1) CQC Score

UI

- (W) UI Up
- (S) UI Down
- (A) UI Left
- (D) UI Right
- (E) Next Panel
- (Q) Prev Panel
- (Space) UI Select
- (Backspace) UI Back
- (=) UI Toggle
- (C) Next Page
- (Z) Prev Page

Fighter

- (Num 0) Dock SLF
- (Num 1) Be Defensive
- (Num 2) Be Aggressive
- (Num 3) Attack My Target
- (Num 4) Hold Fire

- (Num 5) Hold Position
- (Num 6) Follow

Camera

- (Left Alt) (Left Ctrl) (Space) External Cam
- (Num 0) Free Cam
- (Backspace) Exit free Cam
- (Num 1) Cam - Cockpit Front
- (Num 2) Cam - Cockpit Back
- (Num 3) Cam - Commander 1
- (Num 4) Cam - Commander 2
- (Num 5) Cam - Co-Pilot 1
- (Num 6) Cam - Co-Pilot 2
- (Num 7) Cam - Front
- (Num 8) Cam - Back
- (Num 9) Cam - Low
- (Right) Next Cam
- (Left) Prev Cam
- (Left Ctrl) Toggle HUD
- (=) Inc Cam Speed
- (-) Dec Cam Speed
- (Up) Zoom In
- (Down) Zoom Out
- (A) Cam Left
- (D) Cam Right
- (R) Cam Up
- (F) Cam Down
- (W) Cam Forwards
- (S) Cam Backwards

- (Q) Cam Roll Left
- (E) Cam Roll Right
- (End) Cam Rotation Lock
- (Num 0) Lock to Vehicle
- (Space) Lock to World
- (Delete) Advanced Cam
- (Right) Inc Blur
- (Left) Dec Blur

Misc

- (PgDn) Dec Sensor Range
- (PgUp) Inc Sensor Range
- (\) Microphone
- (F12) Reset HMD
- (P) Main Menu
- (O) Codex

Version 1.2.4

Please direct questions, suggestions and support requests to [the thread on the official Elite: Dangerous forums.](#)

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