

Valid keys for Keybinds in EDHM - 3Dmigoto

Here is the list of valid key codes that can be used for keybinds:

Main Keyboard	Valid usage in .ini files
A to Z	A to Z
1 to 0 numerical keys	1 to 0 numerical keys
F1 to F12	F1 to F12
Minus (-) or underscore (_)	OEM_MINUS
Plus (+) or equals (=)	OEM_PLUS
Period (.) or (>)	OEM_PERIOD
Comma (,) or (<)	OEM_COMMA
Colon (;) or (:)	OEM_1
Question mark (?) or (/)	OEM_2
Tilde (~) or (`)	OEM_3
Open brace ({) or ([)	OEM_4
Pipe () or (\)	OEM_5
Close brace (}) or (])	OEM_6
Quotation mark (") or (')	OEM_7
Tab	TAB
Backspace	BACK
CAPS LOCK	CAPITAL
Space bar	SPACE
Enter key	RETURN
Insert key	INSERT
Delete key	DELETE
Home key	HOME
End key	END
Page Up key	PRIOR
Page Down key	NEXT
Arrow Up	UP
Arrow Down	DOWN
Arrow Left	LEFT
Arrow Right	RIGHT
Pause key	PAUSE
Menu key	APPS
Scroll Lock key	SCROLL
NUMPAD / NUMLOCK ON	
Numpad 0 to 1	NUMPAD0, NUMPAD1, etc
Numpad *	MULTIPLY
Numpad +	ADD
Numpad -	SUBTRACT
Numpad /	DIVIDE
Numpad .	DECIMAL

MOUSE BUTTONS	
Left mouse button	LBUTTON
Right mouse button	RBUTTON
Middle mouse button	MBUTTON
X Button 1	XBUTTON1
X Button 2	XBUTTON2
MODIFIER KEYS	
CTRL (either left or right)	CTRL
Left CTRL	LCTRL
Right CTRL	RCTRL
ALT (either left or right)	ALT
Left ALT	LALT
Right ALT	RALT
Shift (either left or right)	SHIFT
Left Shift	LSHIFT
Right Shift	RSHIFT

Using Modifier Keys

You can use a modifier key to add extra keybind options to single key:

For example,

CTRL P (CTRL + P)

LALT P (Left ALT + P)

You can also add multiple modifiers:

CTRL ALT P (CTRL + ALT + P)

[continues next page]

Special Modifier Commands

Say for example you have the following keybinds in your **KeyBinds.ini**

P : Explorer Mode

CTRL P : Cycle shield colour

ALT CTRL P : Cycle lighting colour

When **ALT CTRL P** is pressed, the modding software 3Dmigoto cannot differentiate between:

P, **CTRL P**, and **ALT CTRL P**

So all three commands will be executed. And we don't want that to happen.

In this situation we need to tell 3Dmigoto to limit the keybinds to specific keys.

We can add the **NO_MODIFIERS** command to execute a single key only:

For example,

NO_MODIFIERS P (will execute the command only if the P key is pressed without modifiers)

We can also exclude certain modifiers by prefixing the modifier with **NO_**

For example,

NO_ALT CTRL P

This command will only execute if **CTRL P** is pressed, but not **ALT CTRL P**