

JOYSTICK MAPPINGS v1

TS3

Previous Fire Group
Secondary Fire
Deploy Heatsink
Deploy Heatsink + Toggle S.R (L)

Trigger

Deploy Hardpoints
Primary Fire

TS4

Next Fire Group
Toggle Flight Assist
Use Sheild Cell
Deploy Heatsink + Use ShieldCell (L)

Select Target Panel

LEFT
Request Docking (L)

Quick Comms Panel (L)
Select Comms Panel

UP
POV Hat / UI Nav / Single PIP
DOWN
Select Role Panel

Select System Panel

RIGHT

Set speed 75% (L)
Select Wingman Target (L)
Charge ECM (L)

TS2

Set speed 0
Select Target Ahead
Fire Chaff

Buttons Left

Cargo Scoop

Lights

Landing Gear

Buttons Right

Orbit Lines
Rotational Correction (S)
Eject All Cargo (S , D)

Microphone Mute
Open Friends Menu (L)

Weapon Colour
Bandwidth + FPS
Hide Ship Gui (L)
Engine Colour

Open System Map
Open Galaxy Map (L)
Silent Running (S)

THROTTLE MAPPINGS v1

Sensor Zoom Axis
Pinky Rotary
Galaxy Map Zoom Axis

Open Galaxy Map
Engage Frameshift Drive
Pinky TBTN2
Open System Map

Engage Hyperspace
TBTN3
Engine Boost (Boost + Power + Boost (L))
Engage Supercruise

PADDLE LEFT - PREV UI TAB

Cycle Prev Hostile (Held)
Select Prev Hostile

LEFT

Select\Cycle Prev Target

Select Prev Sysbsystem(hold to cycle)
Target Next System

UP
POV HAT
DOWN

Select Highest Threat
Select Next Subsystem (hold to cycle)

UP
MIDDLE HAT
DOWN

Full Power To System, WEP (XL)
Full Power To Systems, ENG (L)
Increase Power To Systems

LEFT

Full Power To Engines, WEP (XL)
Full Power To Engines, SYS (L)
Increase Power To Engines

UP
MIDDLE HAT
DOWN

Balance Power Distribution
Tank Profile (L) 3xSYS 3xWEP
Offence Profile (XL) 3xENG 3xWEP

UP
LOWER HAT
DOWN

Select Wingman 1
Cargo Scoop
Fighter - Hold Fire, Focus Target (L)

UP
LOWER HAT
DOWN

Select Wingman 2

LEFT

SRV handbrake, Recall/Ds Ship (L)
Fighter Defence

Select Wingman 3

RIGHT

Ship Lights
Fighter Offence

Wingman Nav Lock
Landing Gear
Fighter - Hold Position, Follow (L), Dock (xL)

UP
LOWER HAT
DOWN

SIDE TBTN1 modifier

PADDLE RIGHT - NEXT UI TAB

Cycle Next Hostile (Held)
Select Next Hostile

RIGHT

Select\Cycle Next Target

Full Power To Weapons, ENG (XL)
Full Power To Weapons, SYS (L)
Increase Power To Weapons

RIGHT

Upper modifiers
Rocker
Down Modifiers

Vertical Thrusters
Stick X/Y

Lateral Thrusters

Throttle Axis - Forward Only Throttle

PEDALS YAW AXIS - YAW

LEFT TOE BRAKE - Ship / SRV Reverse

RIGHT TOE BRAKE - Ship / SRV Accelearate